

**BOON OF HYBRID APPROACHES OVER THE BANE OF MODEL BASED
AND MACHINE LEARNING APPROACHES IN MODELLING
CYBER-PHYSICAL SYSTEMS**

by

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February 2020

A dissertation submitted to the
Faculty of the Graduate School of
the University at Buffalo, The State University of New York
in partial fulfilment of the requirements for the
degree of

Master of Science

Department of Mechanical and Aerospace Engineering

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Abstract

Physics-based models (MB) and machine learning models (ML) have emerged as two paradigms for modeling any system. They represent the two opposite ends of the spectrum of system knowledge/data. Interpretability, tractability, and composability provided the thrust for MB. Genericity and accuracy drove ML. Interestingly, the drivers of physics models are the deterrents of machine learning models and vice versa. Even with their inherent boons and banes, they have evolved and practiced independently of each other for computing. Recently, several works attempted to merge MB and ML models for the complete exploitation of their combined potential. However, the research is scattered and unorganized. So, we make a meticulous attempt at organizing and standardizing the methods of combining ML and MB models. In addition to that, we prepared a five-faceted generic framework for the comprehensive evaluation of hybrid learning models (MB + ML). Finally, we conclude by shedding some light on the challenges of hybrid models, which we as a research community should focus for expediting the research and harnessing the full potential of hybrid learning models. All of these have been discussed with a clear focus on modeling cyber-physical systems (CPS) and overcoming the limitations of the existing models of CPS.

Introduction

Just as the **microscope** empowered our naked eyes to see cells, microbes, and viruses, thereby advancing the progress of biology and medicine; or as the **telescope** opened our minds to the immensity of the cosmos and has enabled mankind to explore and understand the space in spectacular detail, in the current century, **ComputingScope** (computational “instruments” for “viewing” and analyzing data) will help successfully decipher and navigate another infinite: the staggeringly complex multi-modal (text, image, video, and sensors) information in all facets of our lives. ComputingScope will give us a vision of the whole and help us synthesize actionable information. The recent success of Deep Learning (DL) [1, 2, 3, 4, 5, 6, 7, 8] acts as a harbinger of the ComputingScope potential. While the DL has made a significant impact in domains such as natural language processing (NLP), computer vision, and speech recognition, its impact on cyber-physical systems (CPS) is only recently being understood.

The technology push driving the integration of a myriad variety of sensors, computational intelligence, communication, and control to bring “smartness” into a variety of CPSs is the immediate next frontier for ComputingScopes. CPSs

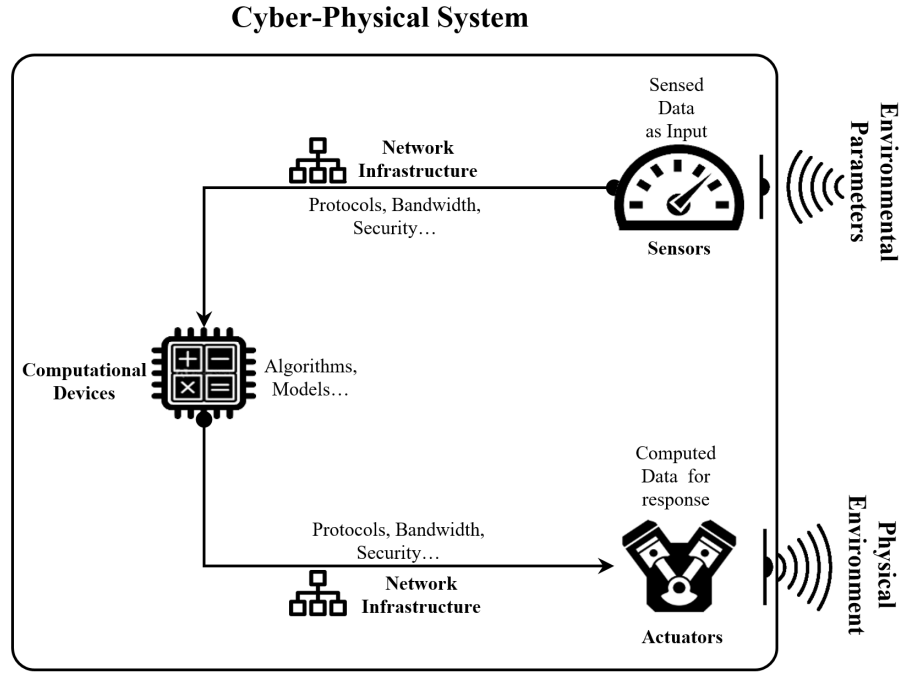


Figure 1.1: Schematic diagram of a Cyber-Physical System (CPS)

are complex systems capable of **Cognition, Communication, Computation and Control (4C)** [9, 10, 11, 12, 13]. Consequently, CPS has four main components with unique functions. They are: physical infrastructure consisting of sensors for sensing the stimuli to curate raw data, actuators for responding the stimuli, a computational intelligence platform for computing the response contingent upon the stimuli and a network that interconnects all of them. Fig. 1.1 illustrates the architecture and functioning of a CPS. It depicts the manner in which the physical (Sensors, actuators, computational devices, network infrastructure) and cyber (Sensed and computed data, algorithms, system models, network protocols, bandwidth, etc.) components are intertwined. The development of intelligent *computational techniques* (*Computation CPS component*) that are capable of harnessing CPS sensor curated raw data to generate actionable intelligence (typically hidden in data) is the focus of this review.

A multitude of CPS applications including design, control, diagnosis, prognostics, and host of other problems are predicated on the assumption of model availability. There are mainly two approaches to modeling: Physics/Equation based modeling (Model-Based, MB) and Machine Learning (ML). Model-based methods assume the availability of an accurate system model while data-driven methods are based on machine learning. Purely data-driven ML methods ignore any knowledge about the physical/abstract systems. Additionally, ML approaches require a large amount of labeled training data that is typically unavailable. MB approaches require excellent physics models and good specification of parameter values. When building models of complex CPSs, we are often limited by the unavailability of the parameters of the system components due to incomplete technical specifications, hidden physical interactions or interactions that are too complex to model from first principles. Hence, we often make simplifying assumptions (e.g., linear approximations) and construct coarse models that imperfectly describe the behavior of the real system. A prudent approach is to use hybrid methods that use the physics of the system and prior knowledge about the domain to guide the construction of machine learning techniques such as Deep Neural Networks (DNNs). Figure 1.2 shows the performance of pure MB, ML and hybrid models in a qualitative manner for predicting the path of an oncoming quadcopter from a hexacopter. (a), (c) and (b) represent the predicted path of pure physics, pure data-driven and hybrid models respectively. The corresponding models are shown in (e), (g) and (f). Fig. (d) shows an instance of data which constitute the position ($\vec{p}$), orientation ($\vec{\theta}$) and velocity ($\vec{v}$) of the quadrotor. The principal goal of this review is to discuss challenges related to the development of hybrid methods that combine Multi-physics equation-based models with data-driven machine learning models (such as DNNs) to

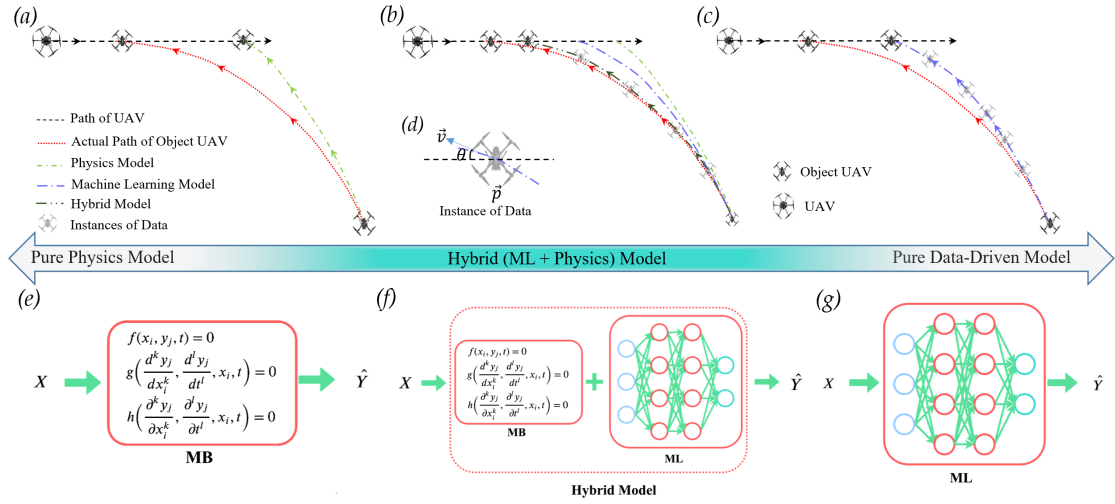


Figure 1.2: The spectrum of pure physics to pure data driven models for predicting the path of an oncoming quadrotor from a hexacopter.

enable predictive modeling of CPSs in the presence of imperfect models and sparse and noisy data.

Our review is complementary to existing review in hybrid modeling domain[14]. The key differences include but are not limited to 1) our focus is different and is primarily on CPS applications, 2) we outline a very different framework for categorizing hybrid modeling techniques, 3) we provide an update on recent hybrid modeling papers in the last five years with a primary focus on deep-learning techniques and 4) we outline several new directions for research in CPS hybrid modeling domain.

The paper is organized into eight chapters with distinct themes. Chapter 2 discusses the existing techniques of modeling CPS. The hurdles faced by the existing CPS modeling techniques are elaborated in chapter 3. The necessity of combining ML and MB for eliminating those hurdles are analyzed in chapter 4. The methods for combining ML and MB models are discussed diligently in chapter 5. The metrics for wholesome evaluation of the hybrid models are delib-

erated in chapter 6. The new challenges which emanate from hybrid modeling are explored in chapter 7. And finally, chapter 8 concludes our work. Wherever possible, we have used a ball bouncing under gravity as a running example for maintaining consistency throughout the paper.

Modeling Cyber-Physical Systems

A cyber-physical system (CPS) is an embodiment of physical entities and accompanying processes with computational capabilities to link the physical world of sensors and actuators with the virtual world of information processing [15, 16, 17, 18, 19, 20]. The term ‘Cyber-Physical Systems (CPS)’ was coined by Helen Gill from NSF in 2006 [21]. The Federal Networking and Information Technology Research and Development (NITRD) [22] envisions that CPSs can revolutionize agriculture [23, 24, 25, 26], building control [27, 28, 29, 30], security [31, 32, 33], energy management [34], hazard response [35, 36, 37, 38], health-care [16, 39, 40], society [41, 42], transportation [43, 44], environment [45] and manufacturing industries [46, 47, 48, 49]. Even after exploded research interests and investments, the research in CPSs is still in a nascent stage. Detailed review outlining the-state-of-the-art in CPS domain can be located in the following references [16, 31, 50, 51, 52, 53]

Progress in CPS automation can be seen as belonging to three eras. Era one where all the *dirty dangerous* [54] work involving onerous human labor, industrial equipment etc. were automated. This was succeeded by automation of the

dull [54] activities, which consisted of automated interfaces, clerical chores, service transactions etc . And finally now in the third era, CPS is being empowered to make *decisions* [54]. In the third era, AI in general and machine learning, in particular, is going to assist CPS in making automated decisions to accomplish physical tasks. Previously, automation captured the segment of the work, which was more manual but less cognitively challenging. Automation powered by artificial intelligence has the potential to capture some part of the remaining segment of the work. It can help augment human capabilities by being capable of doing mental work along with the menial work. While doing so, the CPS has to meet a few additional goals that are still open for research. The CPS must bring the precision, accuracy, and latency from the computing world to the physical world. The asynchrony in time and space must be fixed. The CPS must cater to the privacy and security of itself and the associated users. The intrinsic and extrinsic heterogeneity, complexity must have to be addressed. The internal, external and cross-functional dynamics must be comprehended and modeled. It must abridge the gap between the discrete and logical functions from the virtual computing world and the continuous physical dynamics of the real world.

Before we delve into different CPS modeling paradigms, it is important to delineate differences and commonality among terms such as Cyber-Physical Systems (CPS), wireless sensor networks (WSN), and Internet of Things (IoT). Although there is a significant overlap among CPS, WSN, and IoT, each of them serves a different purpose. CPS are capable of sensing the user or environment generated stimuli, processing the stimuli, creating a response using a computational framework, communicating it to the actuators and finally, the actuators respond to the creator of the stimuli. WSNs only sense the signal and emphasize on data collection. They can also extend their capabilities to data preprocessing,

integration etc. IoT connect the WSN with internet and are capable of whole-some sensing, secure and reliable transmission, processing of the information. However, they are limited by actuation. To conclude, WSN is a subset of IoT, which in turn is a subset of CPS ($WSN \subset IoT \subset CPS$).

To harness the revolutionizing potential of the CPS, several attempts have been made at modeling CPS. Depending on the intended goal of the CPS system and the characteristics of the CPS, the modeling techniques have broadly diversified into four categories: (1) Physics-based equations; (2) State machine based; (3) rule and agent-based; and (4) data-driven models. The physics-based equations and state machines are used to model the continuous and discrete dynamics of a system. They are purely based on the physical dynamics of the system. They are robust but lack intelligence. Rule and agent-based systems leverage both data generated by the system and the knowledge of the system. They are relatively smarter. And hence more capable. The data-driven methods take complete advantage of data. These models are uber smart. For data-driven models, understanding of the system dynamics is not required even at the superficial level. Yet, they are the most intelligent. All these modeling paradigms are briefly discussed in the following sections.

2.1 Physics Equation Based CPS Modeling

The physical dynamics of all systems are continuous in nature. So does those of CPS. Physics-based equations effectively capture such continuous dynamics. However, the dynamics of every system is different. As a result, the physics-based equations which captures the dynamics will also be different for different systems. It is unlikely for two systems to share any common equation if they

do not have any common dynamics. These physics-based models usually take the form of equations. The equations can be simple dependence equations or ordinary differential equations or partial differential equations or a combination of them. For a time(t) dependent system of n independent variables $x_1, x_2, \dots, x_n$ and a single dependent variable y , a simple dependence equation can be of the form

$$f(t, x_1, x_2, \dots, x_n) = y \quad (2.1)$$

If the dynamics takes the form of ordinary differential equations, then it will be

$$f(t, x, y, \frac{dy}{dt}, \frac{dy}{dx}, \dots, \frac{d^n y}{dt^n}, \frac{d^n y}{dx^n}) = 0 \quad (2.2)$$

In the case of complex systems, it is difficult to identify the individual impact of a parameter accurately. In such cases, the dynamics take the form of partial differential equations. Then the equations will be

$$f(x, y, \frac{\partial y}{\partial t}, \frac{\partial y}{\partial x}, \dots, \frac{\partial^n y}{\partial t^n}, \frac{\partial^n y}{\partial x^n}) = 0 \quad (2.3)$$

The equations (2.1) - (2.3) consider only one target variable. They should be appropriately modified for systems with multiple target variables. With a deeper investigation of the system, detailed dynamics can be discovered. That leads to more detailed equations.

Irrespective of whether the equation includes simple or ordinary or partial derivatives, all three kinds can only be formulated for continuous functions. If the function is not continuous in its domain, the derivative can't be computed. So, such equation-based methods (2.1)-(2.3) are limited to continuous dynamics.

As every component of a system can have a different set of equations, the component is represented as an *actor* with equation-based models explicit to it. Such *actors* are congregated as *actor models* to model a system's continuous dynamics [9]. The best feature of the physics-based equations is that causative relationships can be established among the system variables and parameters. It offers better control of the system. However, the behavior of a system is not necessarily smooth all the time e.g., collisions of mechanical components. In such cases, the behavior can be modeled using modal models that are used for modeling discrete, instantaneous events.

2.2 State Machines Based CPS Modeling

State machines are used for modeling discrete dynamics. Discrete dynamics involve a set of discrete sequential steps, e.g., the number of times a ball bounces under gravity. The number is going to be a natural number, which is discrete in nature. A fundamental difference between the continuous and discrete dynamics is that unlike continuous dynamics which is inherently smooth, discrete dynamics is ordinarily abrupt. Discrete events are instantaneous in nature. So, the derivative is zero before and after the event but tends to hit infinity at the instant. That's why they can't be modeled using equations. Discrete dynamics can be modeled using finite state machines or extended state machines depending on the number of states. They can be event-triggered or time-triggered. Mathematically, a finite state machine is a tuple of five variables (*States, Inputs, Outputs, Update, InitialState*) [9]. State machines can be broadly differentiated into Mealy machines and Moore machines. If the output is produced when a transition happens, it is a Mealy machine [55]. If the output

is produced when the machine is in a particular state, it is a Moore machine [56]. They are convertible into each other. A simple hypothetical finite state machine model is shown in fig. 2.1. It also shows different kinds of state transitions.

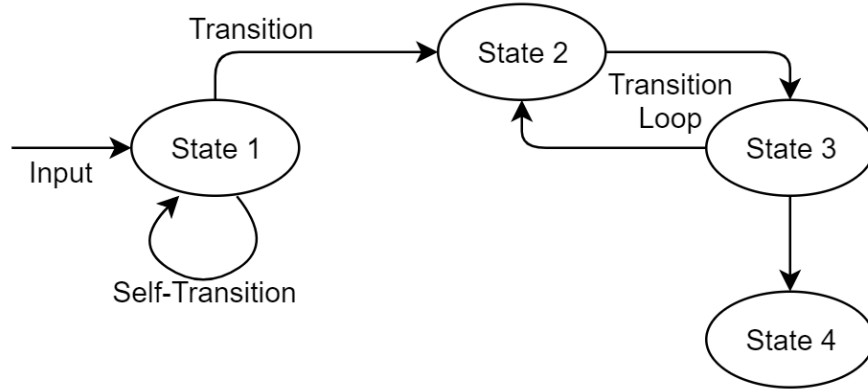


Figure 2.1: A hypothetical state machine illustrating different states and transitions

State machines are an efficient way to model discrete dynamics. Causality, time invariance, linearity, stability and memorylessness are some of the properties common to both physics-based equations and state machine based methods.

2.3 Rule and agent-based CPS Modeling

CPS can also be represented using a set of agents and semantically defined rules. The state machines are unlikely to capture the inter-dependencies among different states. Rule and agent-based models promise to capture the intra- and inter-dependencies among the cyber and physical components along with the heterogeneity and complexity of the CPS. Such systems are also referred as *multi-agent system* (MAS) [57, 58, 59] and *agent-based systems* (ABM) [60, 61]. MAS or ABM describes the system by describing its constituents. As a result, they are quite effective at modeling a whole system when the whole is bigger than the sum of

its constituents due to their interactions [60]. MAS is supported by a set of sensors for making them aware of the situation. The sensors sense the environment in an event or time-triggered manner and create data. The data is acted upon by smart *agent(s)* using decision-making algorithms. The agents make decisions based on a semantically defined set of *rules*. As they use data and semantic rules, MAS are capable of extraction of insightful information from the data. It makes the agents smart and intelligent. Temporal continuity, social skills and autonomy are the main attributes of an agent [62, 63]. These intelligent MAS are not completely black box in nature. They incorporate the recognized semantics of the system into the model. E.g., the semantics addresses the difference between the *flow* in the cyber (data) and physical domains (power in energy systems vs. vehicles crossing a toll booth etc.). A simple example could be a parking lot where the CPS can guide the oncoming vehicles for an empty parking slot and stop accepting additional vehicles if the lot is full. Ontology plays a vital role in modeling agent-specific and inter-agent dynamics in MAS. The ontology and semantics are usually modeled using an object-oriented program. It helps in reducing redundant information.

Unlike the physics-based or state machine-based models, which are limited by the need for adaptability and inter-operability [63] in CPS, rule and agent-based systems are not limited by them. The former methods are neither smart nor adaptable. But, rule and agent-based systems are smart and adaptable. This is why the research work in rule and agent-based models of CPS has seen multifold growth in recent times. Even then, as the rule and agent-based models exploit the semantics of the system, complex systems pose a serious challenge to MAS [64] like those in physics-based or state machine based models.

2.4 Data-Driven CPS Modeling

The data-driven models completely rely on data. They obviate the knowledge of system dynamics. As they disregard the system dynamics, handling heterogeneity and complexity of the CPS becomes a cakewalk. The data-driven models must be able to model the inherent characteristics of the CPS, i.e., continuous and discrete dynamics of the CPS. This can be rephrased as the data-driven models must be able to accomplish regression and classification tasks. Thus they will be able to capture the hybrid nature of the CPS.

Attempts at data-driven modeling of CPS for capturing the hybrid dynamics tried to exploit concepts from bayesian learning [65], algebraic geometry [66], bounded error [67], compressive sensing [68], inference of state transition logics [69], regression approach underpinned by recursive clustering and linear multi-class classification [70], symbolic regression [71], hybrid stable spline algorithms [72] etc. An excellent review on earlier methods of identifying hybrid systems can be found in [73]. The earlier methods [65, 66, 67, 74] mostly focused on simple piecewise affine systems which use linear transition rules[69]. Recent methods try to capture the non-linear dynamics from relatively complex systems [68, 69, 70, 71, 72]. Recently, deep neural networks with non-linear activation functions received widespread recognition for their ability to learn complex non-linear functions [75, 76, 77, 78]. They have also started to find use in modeling CPS [79, 80]. Currently, there is a consensus that only models powered by artificial intelligence can achieve acceptable levels of autonomy by coping up with uncertainties of the real world [81]. The deep neural networks, which come under the umbrella of artificial intelligence and have taken the canonical form of AI techniques, are best equipped to make the CPS autonomous, which

is an important deliverable of CPS. Nonetheless, the deep learning techniques are plagued by their own limitations, which are briefly discussed in chapter 4. Hence, the current work focuses on combining conventional physics knowledge with neural networks to overcome those limitations.

The primary reasons for poor performance of purely ML-based data-driven methods in CPS modeling for state assessment of the CPS are: 1) physical systems work in dynamic environments where system performance is changing continuously, 2) the inability of ML methods to generalize beyond their initial set of training data, 3) sparse training data set, 4) ML methods are agnostic to underlying physics, resulting in predictions that are sometimes inconsistent with the laws of physics, and 5) in predictive CPS maintenance applications, the primary focus is on anomaly detection that can lie in the tail end of the data distribution.

Challenges in Modeling Cyber-Physical Systems

Model-based designs have been dominating the sphere of CPS models until the entry of data-driven models into it. The models of the CPS must model every component of the CPS. In other words, it should constitute the models of physical components and processes, computational algorithms, software and networks. Interpretability and composability of the physics-based models were the main drivers behind their success. Interpretability prevented failures. Composability facilitated the construction of complex CPS. Together they made the physics-based models of CPS ubiquitous and indispensable. But, the model-based systems are plagued by a diverse set of challenges. They include solver dependency of the model, Zeno behavior, non-determinacy, heterogeneity of the system, maintaining the consistency among the components of the model, distributed behavior, misconnected model components [82] etc. Different numerical solvers used in a CPS model may use different numerical precision. Again, the solvers dynamically adjust the precision of time. It can affect the be-

havior of the CPS model [82]. The time precision of the model must be able to capture every time instant when an event occurs. As simple components evolve into complex systems, understanding and modeling the interaction among the components becomes challenging. Ensuring the consistent evolution among all the components is also difficult. In addition to this, the time lag created during computation and communication must also be modeled. The unevenness in measurements of time across the components, loss in communication, network delays etc. must also be incorporated [82]. The heterogeneity arising due to different components of a CPS, which necessitates the blending of diverse domain specific-knowledge must also be taken care of. However, our goal is not to discuss the methods to address all the challenges mentioned above. Rather, we briefly delve into only those specific challenges of CPS models, which can be eradicated or minimized by combining model-based and data-driven methods.

3.1 Discretization the continuum

In cyber-physical systems, cyber systems like microprocessors and digital communication networks portray discrete dynamics. Whereas, the physical elements of the CPS like electro-mechanical, humane, chemical components portray continuous behaviors [9]. Hence, modeling a CPS can be split into two parts: Continuous behaviors and discrete behaviors. The models must address the semantic dichotomy between the discrete and continuous behaviors and their interactions. For modeling any CPS, we must integrate continuous behavior with discrete behavior. The computational models, which are inherently discrete, must model the continuous systems using some means like numerical approximation and numerical integration. The time precision of the compu-

tational models shall allow modeling the discrete dynamics. Hence, the time precision of the computational models should be finer than that of the system and that's the usual case.

However, the time precision of the computational model is fixed and cannot be refined beyond a certain limit. That poses severe challenges to the computational models to model the continuous dynamics portrayed by physical elements when the continuous events become superfine. When the physical events become superfine, the time period of the events diminish and uncountably many events happen in a small time interval. E.g., consider a ball bouncing freely under gravity. It is subjected to wind drag and as the collisions are not perfectly elastic in nature, some energy is lost during the collisions. Gradually, the amplitude (bouncing height) of the ball diminishes. After a certain point of time, the amplitudes become so small that it becomes difficult to differentiate two different free falls of the ball. The time period of the falls also reduces considerably. Consequently, the frequency of the events (collisions) shoots infinity. Such behavior is called as *Zeno behavior*, where infinite events occur in a finite time interval [83]. That leads to huge difficulties in modeling a system. The point after which the events can't be modeled any more by the computational model is called as *Zeno point*. Although challenging [83], there are some prior work that attempted to determine if the system is going to portray Zeno behavior and the Zeno point of such systems [84], but there is a dearth of work on modeling Zeno behavior.

3.2 Environmental Chaos and Limits of determinism of models

In addition to the challenge of discretization of the continuum, two more challenges prevent the models of CPS from becoming robust. They are chaotic behavior of the environment and the limit of determinism of the models [83]. Deterministic systems are predictable i.e. the output can be predicted accurately if the inputs, system parameters and the initial conditions are known precisely. However, most nonlinear feedback systems encounter chaos. Even real-time systems that seem robust, non-chaotic, like the standard scheduling algorithms, can exhibit chaotic behavior [85]. Almost all modeling frameworks exhibit chaos. Chaotic behavior is so fundamental that it weakens determinism. Determinism is a property of the CPS model which models a CPS system. It's an invaluable property as it facilitates definitive analysis. And henceforth, it enables very complex and reliable designs. However, deterministic models are never complete. E.g. A single-threaded imperative program is deterministic if only the output is taken into account. The same program becomes non-deterministic if the time of computation is also taken into account. So, indeterminacy is inherent. Limiting cases will always arise at which the deterministic models are going to fail and the model will no longer be valid. When the limiting cases are unidentifiable, non-deterministic models are the only way out. In such cases, Heisenberg's uncertainty principle seems more relevant. However, the scope of Heisenberg's uncertainty principle is limited to quantum mechanics. It does not extend up to Newtonian mechanics. However, for practical cases, even Newtonian mechanics is inadequate. It has to be supplemented by Mertonian laws to make it more practicable.

3.3 Evolution from Newtonian systems to Mertonian systems

With the advent of data-driven modeling, proliferation of Merton's systems has drastically increased than those of Newton's systems. It is only because of the close interaction between the actual and the artificial life. This is possible because of the support of big data, cloud computing, internet of things, neural networks, reinforcement learning etc. [86]. This evolution can be broadly restated as traditional systems with small data and big Newtonian laws have been taken over by the modern systems with big data but smaller Mertonian laws. The deterministic systems have taken the background. The foreground has dominated by the statistical systems governed by probabilistic laws. With human interaction and intervention, cyber-physical systems have become cyber-physical social systems. Newton's laws exclusively will be inadequate for modeling CPSs. We have to introduce Merton's laws for modeling such things. Merton's systems are governed by Merton's self-fulfilling prophecy. It says a prediction directly causes itself to become true, because of the feedback between belief and action [87, 88]. Such systems are governed by free will. Hence, they cannot be controlled but can only be influenced to achieve the desirable objective in a probabilistic manner. The uncertainty in the complex spatio-temporal dynamics of the environment creates a chasm between the deterministic model and the actual physical systems. Ordinarily, causality prevails in Newtonian systems. In case of Merton's systems, causality is a luxury which is almost unachievable with the available resources for complexity, diversity and uncertainty. The gap can be mitigated by integrating the model-based approaches based on Newtonian laws and the data-driven approaches based on Merton's philosophy.

3.4 Advent of Big Data

It is important to note that physics-based models for modeling a system do not actually need data to model the system. Instead, they need a deeper understanding of the causal relationship of the system parameters and variables. So, they are effective at modeling any systems of simple to moderate complexity. More importantly, they are quite effective at modeling systems with small and medium scale of data. However, recent years have seen a huge surge in the amount of collected data. More data directly translates into better information about the system. For complex systems, where inferring the causal relationship between the input and output variables could be a daunting task, large size of data helps. It is only possible because of pervasive sensing, rapid computational capabilities, proliferation of the internet and its users etc. That surge in harnessing data led to the rise of big data. Big data needs bigger and effective processing technologies. The processing technologies started with model-based algorithms. But, are shifting into data-driven techniques. For a model-based approach, limiting cases will keep on accumulating as more and more data gets collected. More data will cover the state space better. Hence, it will produce accurate and robust models depending upon the effectiveness of the models for processing the data.

Synergy of Machine Learning and physics-based models

Both the ML models and physics-based models model a system. As stated previously, the MB do not need data to model the system. They need the complete understanding of the system dynamics. The system has to be simulated for understanding the system dynamics. Data is a by-product of those simulations. So, the data is a reflection of the system. MB need data for calibrating their effectiveness. On the other hand, ML models need data for modeling the system. Data without any consideration of the system dynamics empowers the ML methods to be applicable for all kinds of systems. Precisely, ML models capture the reflection of the system. However, data can never be complete because of the discrete nature of the input parameters and the output variables of the system. Irrespective of whether data acquisition is expensive or not, data can never fill the state space completely. So, the chasm between the system and the data generated by it is ingrained. This is evident from the success of CNNs with the development of ImageNet [89, 90] database, which were prone to failure with

older databases [91, 92]. So, it is wise to conclude that ML models, although accurate, can never be complete. The DNNs operate in a monolithic manner, hence inhibiting modularity, hierarchy and composability. The whole network learns simultaneously. They only care for learning a mapping from the input to the output variables without any paying any attention to the intermediate variables. Additionally, as ML models do not pay any heed to the causal relationship of the system variables, they lack interpretability. As the ML models learn, they are susceptible to learn spurious but accurate mappings from the input data to the output data. That's a twinborn problem at the expense of accuracy and generic nature of the ML models.

MB have the potential to actually be complete if all the system dynamics from intrinsic to extrinsic and micro to mega-scale are taken into account. However, such dynamics are insurmountably difficult to capture even with delicate simulations and meticulous observations. They can also be monetarily, computationally and **time** expensive. So, some dynamics are often ignored. A few assumptions are made. That simplifies the model of the system by disregarding the impact of those dynamics. That makes the MB incomplete and inaccurate. E.g. The impact of wind drag, energy lost due to non-elastic nature of collisions, elasticity of the material of the ball, buoyancy due to the medium etc. are often ignored in case of the bouncing ball. If simulations are carried out delicately and observed meticulously for capturing the dynamics accurately, then the MB can become complex. That complexity compromises tractability. Tractability is of paramount importance in control applications. Even sometimes, the impact of some dynamics are consciously ignored to make the model amenable. That makes accurate MB a double-edged sword.

It is easier to acquire data from a system using simulations than understand-

ing the system dynamics. It is quite easy to fit an ML model to the data which is going to model the system. Data is sparse. But, ML models discover a continuous function to fit the same sparse data. Thereby filling the state space. So, although data can never fill the state space, the model can. With the same data, it is easier to validate an MB, provided it is available. But if the data does not include any anomaly, neither the ML can model it nor the MB can be validated against it. E.g., consider the *magnitude of acceleration* of the ball bouncing under gravity. The magnitude of the acceleration is equal to the acceleration due to gravity when the ball is in air. The ball is in the air during most of its trajectory. But, the magnitude is different from the acceleration due to gravity at the moment when the ball hits the floor. It appears as an anomaly in the plot. If the data does not capture the moment, neither the ML model can model it nor the MB can be validated against it. So, it is essential for the data to capture all the events. The same goes for the ball when it exhibits Zeno behavior. As the data can't be recorded after the Zeno point due to the limitation of the simulator, ML models cannot model Zeno behavior.

Use of ML models eliminate the impact of heterogeneity and complexity of the CPS. Complex CPS can be modeled with ease. The interaction among the components can also be easily modeled using ML models if the data can be captured. If not, the dynamics of the system can be modeled directly by ignoring the impact of the dynamics at the component level. As ML models learn the features by themselves, the impact of asynchrony in time, delay and loss in the network need not be explicitly modeled. With the same data, ML models can be trained for both regression and classification tasks. Thus, they can be used to capture hybrid dynamics. As the ML models develop a continuous state space from discrete sparse data, environmental chaos are automatically captured in

the model. All these advantages are driven by data. So, for the data-driven ML model to be really effective, the data should capture all the events. The time precision of the sensors should permit capturing all the events. Unless simulated, the events can't be captured. So, data-driven models will need infinite simulations to capture the complete behavior of the system. It is an impossible task. Even if it is possible, as data is a reflection of the system, the reflection will be complete but could be spurious. Moreover, data acquisition becomes impossibly difficult when the system exhibits Zeno behavior. For the case of the bouncing ball, the driving force is the initial height of the ball prior to the first free fall. Data about the bouncing height can't be acquired after Zeno point. That prohibits the ML models to model the ball's behavior beyond the Zeno point. However, the causative agents behind the Zeno behavior can be identified and MB can be used to model them. The causative agents for the Zeno behavior of the bouncing ball are the inhibiting forces due to the environment. Air drag, viscosity of the medium, non-elastic collisions, deformable nature of the material of the ball etc. contribute to the inhibiting forces. The buoyancy of the medium is a driving force. These aspects of the system can only be brought into the model only by using the MB. Hence, it is prudent to complement the ML with MB. It will make a complete, cogent and accurate model. So, by combining them, we can actually recover a complete model of the system. Hybrid models harness the best of both the worlds. We feed the knowledge we have into the model. The ML model discovers the knowledge which we don't know [93]. Previously, [94] outlined the advantages of the combination of model-based and data-driven models and attempted at formalizing the steps in hybrid modeling. We aim to standardize the combination and evaluation processes. We also present a succinct overview of the challenges which should be addressed by the

community for accelerating the research in CPS. These are summarized in fig 4.1.

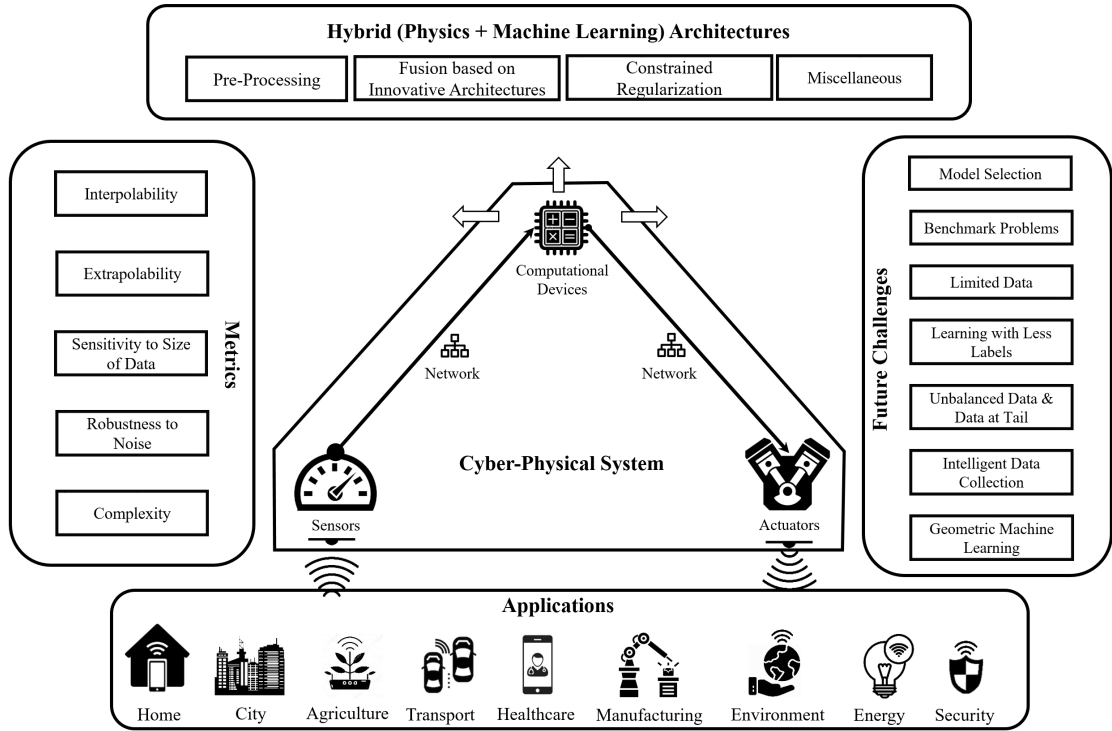


Figure 4.1: Schematic diagram showing the current work in hybrid modeling

Hybrid Modeling: Infusing Physics into Data-driven Models

Consider a CPS predictive modeling task such as state assessment of a diesel engine or a UAV. Given input state variables $\mathbf{X}_{MB}$, model parameters $\mathbf{P}_{MB}$, and target variable Y , the physics-based models, $f_{MB} : [\mathbf{X}_{MB}, \mathbf{P}_{MB}] \rightarrow Y$ maps input state variables and parameter values to the target variable Y . Predictive modeling in purely model-based approaches are primarily focused on “calibrating” model parameters $\mathbf{P}_{MB}$ using observational data. Typically, in model-based approaches, we make simplifying assumptions and build simple physics-based models of key system components. For example, we model the response of a mechanical CPS system as a response of a linear mass-spring-damper component, although the behavior is typically nonlinear. Therefore, Y_{phy} (output of the calibrated model) typically is an incomplete representation of the target variable due to abstraction, simplification, and missing physics in f_{MB} and this causes the model output Y_{phy} to be different than observations Y . The data-driven machine learning approach, however, is focused on training a model

$f_{ML} : \mathbf{X}_{ML} \rightarrow Y$ over a set of training data to produce estimates of outputs $\hat{Y}$ given inputs $\mathbf{X}_{ML}$. Both these approaches have their limitations.

In hybrid modeling approaches, one creates a hybrid combination of MB and ML approaches that combine the power of both (Figure 5.1). One way to combine them is to use the output of f_{MB} as an input to f_{ML} or $f_{Hybrid} : [\mathbf{X}_{MB}, \mathbf{P}_{MB}, \mathbf{P}_{ML}] \rightarrow \mathbf{Y}$, where $f_{Hybrid} = f_{ML} \circ f_{MB}$. The machine learning component will thus encapsulate the remaining unmodeled complexity of a system in a lumped form. In this approach, ML model acts in a complementary fashion to enable accurate model prediction. If the physics-based models are accurate, then the hybrid model will ensure $Y_{Phy} = \hat{Y}$. However, even if the ML model leads to more accurate modeling capability but lacks the mechanistic coherency of the underlying system (for example, violates the physics of the overall system), it cannot be used in CPS modeling domain. Therefore, we constrain the ML model to learn in a fashion that respects the physics of the underlying process. Additionally, one can use synthetic labeled data from physics-based models to complement the experimental training data and train the ML models to address the data sparsity issue. Furthermore, a tuned f_{Hybrid} output $\hat{Y}$ can be used to generate additional data to fine-tune the parameters $\mathbf{P}_{MB}$ (coarsely calibrated initially using sparse observations) of the MB physics equation in an intelligent fashion.

There are two main *novel aspects* of hybrid modeling approach: (i) the hybrid combination of MB and ML complements each other to create more precise predictive models that respect the physics of the underlying system and (ii) the use of both the physics-based models and sensor acquired data to train the ML model and estimate the parameters of MB model in a symbiotic fashion.

There has been several works across a wide variety of applications which

attempted at combining the ML and MB models. The terminology for referring such architectures is not consistent. The keywords which were used to refer such architectures include ‘using prior information’, ‘physical priors’, ‘physics-guided’, ‘residual physics’, ‘physics-based’, ‘physics fusion’, ‘physics-infused’, ‘theory-guided’, ‘hybrid’, ‘physics-informed’, ‘physics constrained’, ‘theory guided’ etc. Most of the work are in computer vision, fluid and thermal applications. But, the work on combining MB and ML models are almost non-existent in cyber-physical applications. Hence, we expand the range of our search beyond the purview of cyber-physical applications to all available hybrid models. With our experience we can profess that the hybrid models share a lot of commonalities irrespective of the name using which they are referred. Depending on the nature of interaction between the P_{MB} and P_{ML} in a hybrid model, the existing work in hybrid modeling domain can be broadly categorized into **three** categories (Figure 5.1) as follows 1) approaches that use P_{MB} as preprocessing or inputs to machine learning model (such as Deep Learning (DL)), 2) innovative network architectures that imbibe physics of the problem at hand in P_{ML} , and 3) loss functions that enforces physics infusion in the learned DL model.

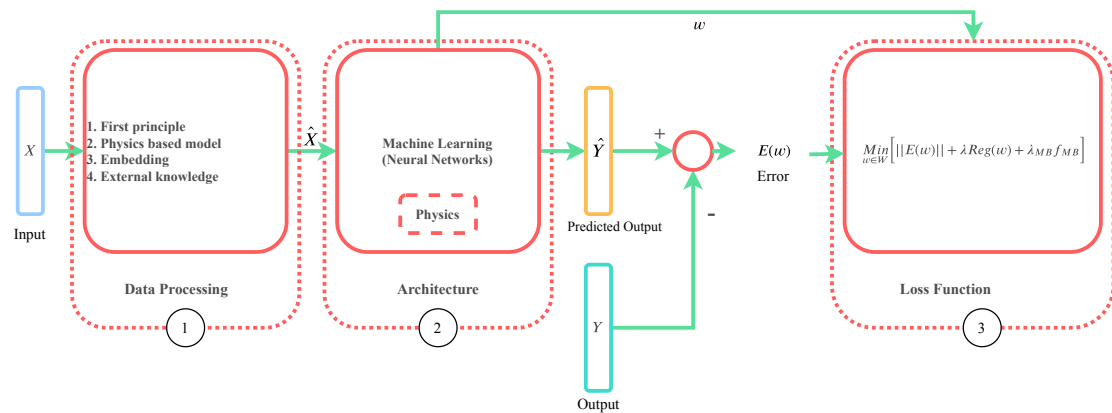


Figure 5.1: An integrated framework for showing all the three classes of hybrid architectures

The three major classes are motivated by the control levers of a deep neural network (DNN) for learning better functions to obtain accurate mappings. The three levers are (1) better quality of data which translates to better preprocessing techniques, (2) better feature extraction processes which translates to better NN architectures and (3) better loss functions which has been consistent so far. That covers all the control levers of a DNN for creating effective learning algorithms. We lump other existing work in hybrid modeling domain that does not fall exactly into one of three categories defined above into a fourth category termed “Miscellaneous”. Additionally, we primarily focus on the work done in hybrid modeling where the used ML approach is Deep Learning (Neural Networks). However, similar ideas could also be used in conjunction with other ML approaches such as Support Vector Machines (SVM) [95, 96, 97] and Random Forest (RF) [98, 99] etc.

5.1 Physics-based Preprocessing

Almost all the methods for processing data follow three steps: data preprocessing, feature extraction and feature processing. The sole purpose of preprocessing is to ease the succeeding processes. Noise removal, data transformation, data reduction, instance selection, dimension reduction etc. constitute the preprocessing techniques [100]. Unlike the feature extraction techniques, which could be very specific, the preprocessing techniques can be used in a wide variety of applications [101]. Still, there are application specific preprocessing techniques which are not the focus of our work. Preprocessing is essential for ML models. Normalization is the simplest form of preprocessing. Band-pass filtering, downsampling [102], channel selection, time window setting [103], data

cleaning, encoding [104] are a few more simple preprocessing techniques to quote. To generalize, in this first class of hybrid architectures, the MB is used for preprocessing the data before feeding them into the ML model. The MB preprocesses the input data x and converts it into $\hat{x}$. The ML learns a mapping between the processed data $\hat{x}$ and the actual outputs y and predicts the actual output as $\hat{y}$ with an error ϵ_i defined as $\epsilon_i = y - \hat{y}$. This class of hybrid models is pictorially represented in fig. 5.2

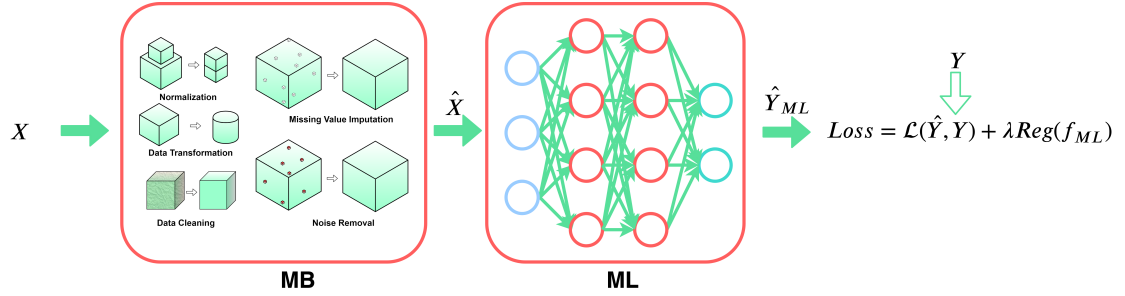


Figure 5.2: Physics-based preprocessing architectures

As the DNNs are capable of learning from pristine data, they have almost eliminated the need of preprocessing of data. However, the elimination of data-preprocessing comes at the cost of deeper and complex networks. Again, insufficient and noisy data adds to the pain of complexity of the ML models. Hence, preprocessing can help to alleviate the pain. Raw data is usually a time-series signal. Techniques like fast Fourier transform (FFT) can be applied to convert it into the frequency domain. Consequently, the features also get transformed. Ordinarily, frequency domain representations are used for stationary signals. Due to their high sensitivity, they are widely used for anomaly detection tasks [105]. For non-stationary signals, time-frequency representations are used. The time domain and frequency domain representations are one-dimensional (1D) representations. Wavelet transform, empirical mode decomposition, short-time Fourier transform can be used to convert the 1D representations into 2D time-

frequency domain representations [106]. Correspondingly, the preprocessing techniques for data analysis can be broadly split into time-domain analysis, frequency domain analysis and time-frequency analysis. Mean variance, empirical mode decomposition [107], kurtosis estimation etc. fall under time domain analysis. Fast Fourier transform, bispectrum analysis etc. are a few examples of frequency domain analysis. Short-time Fourier transform (STFT), wavelet transform [108, 109], Hibert-Huang transform [109], sparse decomposition [110], wavelet packet transform etc. comes under the umbrella of time-frequency based preprocessing techniques [111].

Hybrid architectures which use physics-based preprocessing have found applications in manufacturing industry [112, 113, 114, 115], healthcare industry [116, 117, 118], energy industry[119], for processing hydrological data [120, 121, 122], meteorological data[123] among several others. The frequency spectrum of raw data was fed to a DNN based stacked auto-encoder [124]. Time-frequency domain data and energy spectrum features of the data were used for preprocessing before feeding the data into deep Boltzmann machines, stacked auto-encoders and deep belief networks [125]. Compressed sensing was used for extracting low dimensional features from raw temporal data before passing it into a stacked denoising autoencoder DNN [126]. nonlinear soft threshold and digital wavelet frame were used to denoise the data before feeding it into a stacked auto-encoder [127]. Wavelet analysis was used for converting raw data into 2D time-frequency images, which were subsequently fed into a deep CNN [128]. Data transformed as wavelet packet energy image was supplied to a CNN [129]. The signal was decomposed using Morlet wavelet to get a multi-scale spectrogram image [130]. It was passed into a CNN for further processing. Deep Boltzmann machines usually accept data preprocessed by wavelet trans-

form or Teager-kaiser energy[131] operator [132]. Other like spectral kurtosis [133] and envelope analysis [134] were used for extracting the frequency band with the most useful information. The output was further processed by using fast Fourier transform before feeding it to a CNN [112, 113]. Ensemble empirical mode decomposition (EEMD)[135] was used for decomposing the input data into a set of intrinsic mode functions (IMF) and a residual series [120]. Each IMF was then supplied to an ANN for further processing. Data preprocessed with empirical mode decomposition (EMD) were supplied to a radial basis function network and Elman NN [122] , to an auto-encoder [116], into a LSTM [119] and a deep belief network[136]. [137] used EMD for extracting low level features and a DNN for extracting high level features. A computationally inexpensive delayed error normalized least mean square (DENLMS) [117] filter was used for preprocessing the data [117]. Additionally, discrete wavelet transform was used for extracting higher level features like heart rate variability (HRT) before passing the data to the ML model [117]. The short time Fourier transform is computationally less expensive than wavelet transform and Hilbert–Huang transform. Discrete wavelet transform was used for removing noise before feeding the data to an RNN [115]. The physics-based preprocessing techniques are pictorially represented in fig. 5.3 [138] studied the impact of a few preprocessing techniques like PCA, scaling, normalization etc. on the performance of autoencoders. [139] offered a detailed review on several preprocessing techniques like envelope metrics, statistical metrics, frequency and discrete domain metrics for feature extraction. For a comprehensive review of preprocessing techniques [140] can be referred.

Although the preprocessing techniques encapsulate a wide variety of goals like noise removal, data transformation, feature extraction etc., most of them are

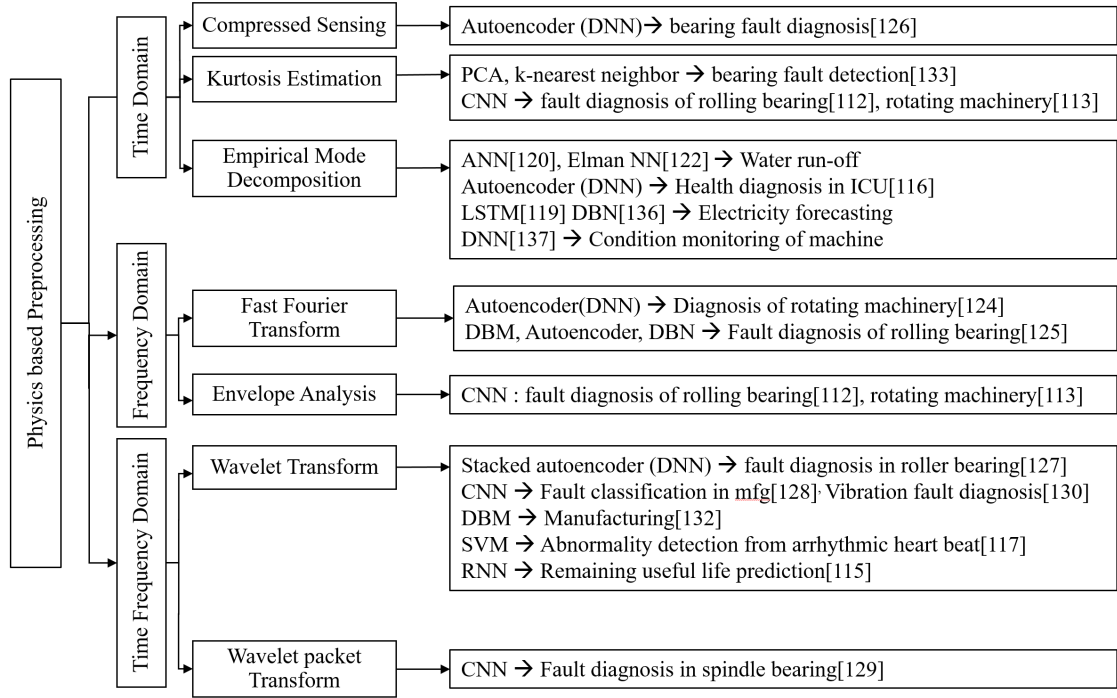


Figure 5.3: Figure showing different physics-based preprocessing techniques used for hybrid modeling

shallow features. They do not add any system-specific information to the ML model. To incorporate features of superior quality that offer better insight into the dynamics of the CPS, innovative architectures shall be devised.

5.2 Physics-Based Innovative Network Architectures

This kind of hybrid architectures try to explore for the best NN architecture, which can utilize the MB completely. A plethora of such architectures have surfaced recently. The non-existence of the answers to the questions ‘how do the NN actually learn the features of a system?’ and ‘What is the best architecture for introducing MB into an ML model?’ are providing the thrust for such architectures. The quest has germinated into a new research domain called neural architecture search [141, 142, 143, 144]. Broadly, the architectures can be one or

a combination of deep neural networks, convolutional neural networks, recurrent neural networks and other neural networks with physics. The innovative architectures can only ingest the output of the physics model into a particular node of a specific layer. Or the output of the MB can be embedded into the NN. In addition to the output of the MB, they can also take raw input data as another input. The fusion architectures are shown in fig. 5.4.

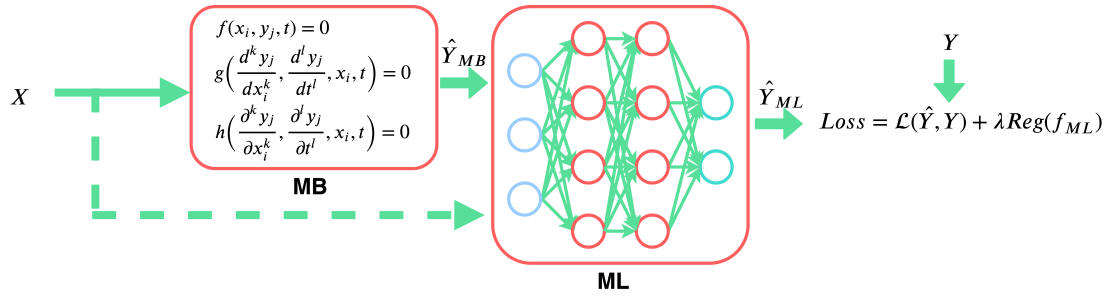


Figure 5.4: Physics-based fusion architectures

Such physics-based architectures have found use in environmental data analysis [145], dynamical systems [146], biological systems [146] and image processing [147]. [145] used the output of the physics model as an additional input feature for a multilayered perceptron model for modeling the temperature of a lake. [146] fed the output of the MB in the last layer of an LSTM network along with the unprocessed inputs for modeling an inverted pendulum and growth of cancer cells. The physics-based motion model of aerial vehicles was sandwiched between two RNN modules for multistep prediction of their nonlinear dynamics [148]. It enhanced the training and convergence speeds in addition to the accuracy of predictions. A data augmented residual model and a recurrent data augmented residual model [149] were formulated for creating a physical simulator offering universal uncertainty estimates. In TossingBot [150], the output of the physics-based controller was fed to FCN ResNet-7 [151] for robotic applications. A deep lagrangian network (DeLAN) [152] was developed for learning

the motion of mechanical systems like robot tracking control. It incorporated Lagrangian mechanics into the hybrid architecture. The fusion methods were categorized into series and parallel models depending on the way the MB and ML are connected [153]. A combination of series and parallel connection was used for predicting the failure of a turbine blade [153]. The MB was fused with an ANN and SVR [154] for modeling rainfall-runoff. [147] attempted at recovering the shape of an object by letting a CNN based autoencoder to figure out a way for combining the physical solution and polarized images of the object. A tensor basis neural network [155] was proposed where rotational invariance was fed to the last hidden layer of an MLP in the form of a tensor for modeling Reynolds stress anisotropy.

The architectures discussed so far directly fuses the output of the MB into the ML model. But, such direct fusion can't be done in case of spatio-temporal data and accompanying spatio-temporal physics models. Such data are encountered in videos, fluid and thermal applications. In such cases, the output of the MB is deeply integrated into the ML model by embedding the output of the MB model at all steps of time and space. Such deep embedded hybrid models have been used in fluid flows [156, 157]. The outputs of MB were fed into a NN as a set of collocation points. The number of collocation points can be increased to increase the influence of the physics in the hybrid architecture. They developed the architecture for both continuous and discrete time models. This architecture was used for both solving [156] and discovering [157] nonlinear PDEs. Invariance or symmetry attributes were embedded into a NN [158] by determining the invariant basis and training the NN on them. It was used for turbulence modeling and solid mechanics.

In addition to these, various works tried to encrypt the MB as a NN and fuse

it to an ML model. An MB transformed as a NN coalesces better with a NN. A cellular NN [159] was used to solve the PDE in Hybrid-Net[160] before attaching it to a ConvLSTM network for fluid and thermal applications. A symbolic multilayered neural network inspired from equation learner [161, 162] was used for blending prior knowledge in [163] for learning accurate PDEs from data. In [164], the *LEarned Alternating Direction Method of Multipliers* (Le-ADMM) [165] method for solving inverse problems (MB) is unrolled into a NN. It was appended to another pure NN or U-Net [166] for reconstructing mask-based lenseless images into traditional images from lensed cameras. Such physics-based unrolled network has also been used for image reconstruction [167] and optimizing coded-illumination [168] in case of a LED array microscope.

As figuring out the best architecture for a particular problem is still an unsolved problem, a physics-based neural architecture search [169] model has been developed for predicting the trajectory of a projectile and for estimating the velocities of rigid objects after a collision.

Like the pure NN which learns the features by themselves, these architectures have complete freedom to learn the physical dynamics by themselves. It could be beneficial or detrimental. It is beneficial because it can discover unknown laws of physics from the data, because that's an innate ability of NN. However, that's not assured. Although they can discover new laws, no expertise is out there which can make them abide to the known laws of physics. So, it can be detrimental. That shoves us into the next class of hybrid models in which physics is hardwired into the NN.

5.3 Physics-Based Constrained Regularization

In this class of architectures, the physics-based equations are used as an additional regularization term in the loss function of the NN. The NN is constrained to acquiesce to the laws of physics. The principle behind this class of hybrid architectures is penalizing/minimizing the violation of physics-based constraints or governing equations. The physics equations $y = f(x)$ are restated as $y - f(x) = 0$ for using them as a constrained loss. Minimizing the loss $y - f(x)$ becomes an additional goal in the loss function. The physics-based pre-processing and fusion architectures need the MB to be evaluated or require the the PDEs to be solved. But, regularization based approaches directly engulf the equation as a constraint. Thereby altering the computational cost. It is shown in fig. 5.5.

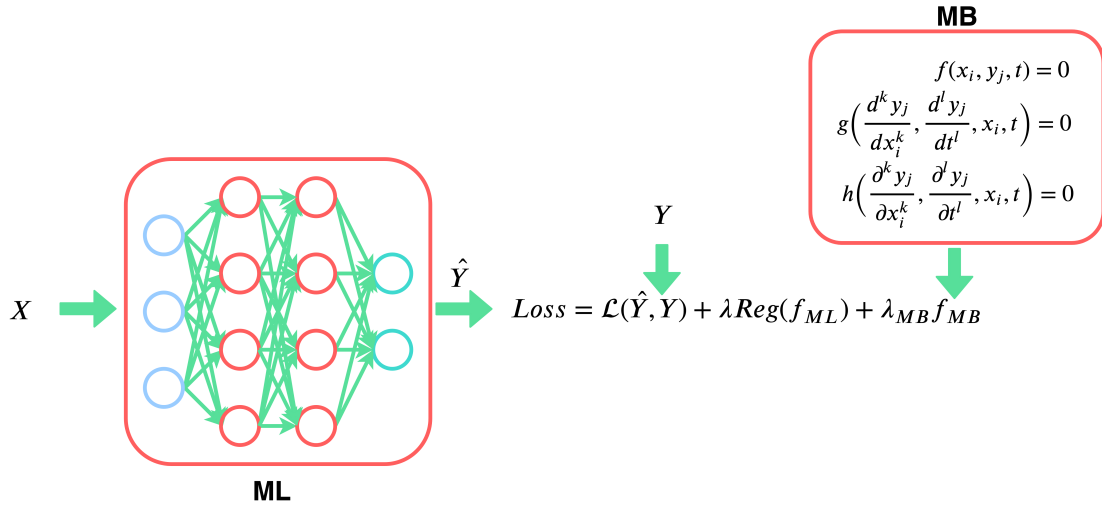


Figure 5.5: Physics-based constrained regularization architectures

Such hybrid models have been used for analysis of environmental data [145], machine vision applications [170] and fluid dynamics [171]. Temperature-density and density-depth relations were used as constraints for modeling the temperature of a lake at different depths [145]. In [170], a weighted constraint function

was used to penalize data that are inconsistent with prior knowledge in case of the video of a projectile. The loss function of the *pix2pix* architecture in a conditional GAN [172, 173] was penalized by using a constraint enforcing module for spatial sensitivity analysis for predicting urban land use [174]. The loss of a fully connected NN was made to include boundary conditions and residuals of the governing equations for surrogate modeling in hemodynamics [175]. Reinforcement learning was also used for learning non-parametric models under constrained state spaces in continuous environments [176]. It was used for dynamic applications like quadcopter navigation and cart-pole problem. Physics has also been used as a prior in reinforcement learning [177]. As low fidelity MB's capture the general trend and the high fidelity MB's additionally capture local intricate details, a multi-fidelity physics constrained NN was proposed for incorporating linear and nonlinear PDEs [178]. Approximation and monotonicity constraints were also incorporated into the loss function of a NN [179] for predicting oxygen solubility in water.

Various regularization based hybrid approaches were used in case of availability of no or less labeled data. A constrained convolutional autoencoder was used for surrogate modeling and uncertainty quantification in steady-state flow applications [180]. An architecture with both fusion and constrained regularization was used in [181] for multiphase flows. It also included an additional loss term for the difference between the MB output and the actual output. It performs well under data scarcity. [170] demonstrated supervising a NN merely using the physics-based constraint using data without any labels.

5.4 Miscellaneous Architectures

Accurate inference of the physical dynamics of a system by using conventional principles may need mountainous efforts even with plenty of data. The ML models only learn a mapping between the values of the input and output variables. So, neither the NN based ML models nor the hybrid architectures discussed so far can guarantee learning of new interpretable physics. It is because of two factors. First, The data by itself is meaningless if not underpinned by physical dynamics. E.g. compare the ball bouncing on earth ($g_{earth} = 9.8 \text{ ms}^{-2}$) with the same ball bouncing in a viscous medium on moon ($g_{moon} = 1.625 \text{ ms}^{-2}$). The energy lost while bouncing on earth is purely due to the gravity of earth. On moon, it will split into the energy lost due to moon's gravity and the viscosity of the medium. Consider that the viscosity of the medium is controlled on moon for imitating the ball's bouncing behavior on earth. Now, if the data is fed to ML models to model the dynamics, the ML models will learn the same mapping in both the cases. It is because the ML models disregard the underlying physics and the incompleteness of data because of not recording the influence of other influencing factors. In moon's case, the ML model ignored the effect of viscosity which accounted for the difference between the accelerations due to gravity of moon and earth. So, the data doesn't know what it represents. Secondly, the activation functions used by NNs have abysmal physical significance. Hence, the unknown physics which they are capable of discovering is perceived with huge skepticism. So, several data-driven *physically meaningful* ML methods were developed for discovering physics from data. They use physically significant mathematical operations or interpretable activation functions. In such cases, data can be used to extract physics and the same physics can be

used for complementing the ML models.

Sparse Identification of Nonlinear Dynamics (SINDy) [182] used a thresholded least square based approach to establish a relationship between the target function and a library of candidate functions consisting of algebraic and transcendental functions. Dynamic Mode Decomposition (DMD) [183, 184] built on proper orthogonal decomposition (POD) can be used to extract spatio-temporal correlations. It tries to infer a linear operator at least for small time periods that approximates the spatial data, which can have millions degrees of freedom. Koopman operator [185], an infinite dimensional linear operator, was used for extending DMD for nonlinear dynamics [184, 186]. The inefficiency of linear operators for modeling the nonlinear dynamics led to Extended Dynamic Mode Decomposition (eDMD) [187, 188]. They have also been expanded for control applications in [189, 190, 191]. In addition to these, the equation learner [161, 162] which uses interpretable activation functions (sine, cosine, identity etc.) in a NN, genetic programming based [192], PDE-Nets [163, 193] based on the correlation between convolutional filters and differential operators are phenomenal. Two deep neural networks were used for discovering nonlinear dynamics in terms of nonlinear PDEs for spatio-temporal data [194]. These techniques have been used to model dynamic and fluid systems. Variational Autoencoders are known to encode features like physical properties. The discriminator of a GAN can learn a feature level similarity metric. So, in 3D-PhysNet [195], a deep variational encoder with a discriminator was trained using the data from a finite element simulator for discovering the behavior of deformable objects under external forces.

In other systems where the dynamics of some components are unknown, a NN can be used to learn the dynamics of those components. The NN can be

used as a module along with the modules corresponding to other components. In Neural Lander [196], the dynamics of a UAV was learned using NN and the MB was used for its control.

Metrics for Hybrid Models

Error metrics are the essential components for evaluating the efficacy of any numerical modeling scheme. The intention of this section is to provide a summary of a variety of performance metrics that are suitable for CPS hybrid modeling domain. The outlined summary will help improve general understanding of metrics for hybrid modeling and facilitate their selection in different applications, including the CPS domain. We have split this chapter into two sections. The first section is fundamental to the error metrics proposed in the succeeding section. Section 6.1 critically appraises the error measures. We have compared the mean square error (MSE) and mean absolute error and answered why we selected the MSE as our measure. Then, we exclusively use MSE in section 6.2 for gauging the performance of the models.

6.1 Universal Error Measures

The current sections discuss the error measures, which are fundamental for the holistic evaluation of a model. Consider a collection of data $S = (X, Y)$ where

each sample is represented by (x_i, y_i) where x_i represents the input variables and y_i represents the output variables. X and Y represent the set of input and output variables respectively. Both x_i and y_i can be multivariate. The model learns a mapping $f_{Hybrid} : x_i \mapsto y_i$ defined as $f_{Hybrid}(x_i) = \hat{y}_i$ such that $\hat{Y} \approx Y$ with minimum total error E . The total error $E (= \sum_{i=1}^{i=n} \epsilon_i)$ is the sum of the individual errors ϵ_i , defined as $\epsilon_i = y_i - f_{Hybrid}(x_i)$. There are several ways to define the total error. Mean absolute error, mean absolute percentage error, Pearson correlation coefficient, mean square error etc. are a few to name. However, the mean square error (MSE) and the mean absolute error (MAE) are the most prominent ones, which are defined below:

6.1.1 Mean Square Error

The mean square error (RMSE) has taken the canonical form among all the loss functions. Mean square error is the mean of the sum of squares of the difference between the actual and the predicted values. It is defined as

$$MSE = \frac{1}{n} \sum_{i=1}^{i=n} [y_i - f_{Hybrid}(x_i)]^2 \quad (6.1)$$

It is closely related to the quadratic loss function and the p -norm. It is an even, continuous and differentiable function. The MSE differentiates the error due to bias and variance in a smooth manner. It is the sum of the variance and the square of the error due to bias. Addressing the error due to bias and variance has been a prime cause in statistical data analysis. The cross-validation technique widely used in machine learning is based on minimizing the overall error by reducing the individual errors due to bias and variance. This is why the mean squared error (MSE) has taken the canonical form.

It heavily penalizes the outliers. All p -norms with $p > 1$ showcase similar behavior. That is good in case where failure can be fatal or expensive e.g. manufacturing, autonomous driving, security etc. However, if only MSE is used as a metric to accept or reject a dataset, a single distant outlier can outright reject an almost perfect dataset.

6.1.2 Mean Absolute Error

The mean absolute error (MAE) is the main contender against the root mean square error for taking the canonical form. It is the mean of the sum of the absolute values of the difference between the actual and predicted values. It is defined as

$$MAE = \frac{1}{n} \sum_{i=1}^{i=n} |y_i - f_{Hybrid}(x_i)| \quad (6.2)$$

It penalizes all the errors evenly. That's a unique property of MAE. The MAE doesn't bifurcate into errors due to bias and variance directly. It is not differentiable everywhere in its domain. That limits its applicability.

Due to the evident advantages of the MSE over the MAE and other error measures, the mean square error (MSE) has been used to illustrate the ideas in the subsequent sections.

6.2 Universal Metrics of a Model

If we disregard the system-specific evaluation metrics, up until now, all the models were only evaluated for accuracy within the dataset. Holistic evaluation has never been a priority. We propose a five-faceted generic evaluation

framework for the wholesome evaluation of a model of the CPS. It includes the accuracy of the model within and beyond the range of the training data. As noise is inseparable from the data, how to evaluate the robustness of the model to noise? How sensitive is the model to data? Accuracy is an indispensable metric for every model. CPS is no exception. But, for a CPS the latency between the stimuli and response is also of significant importance. So, how to gauge the latency? The answers to all these questions lie in a systematic set of evaluation metrics. They are as follows:

6.2.1 Interpolability

The model learns a continuous function f_{Hybrid} from the sparse dataset S . So, the complete manifold $\mathcal{M}$ derived from the sparsely populated dataset may not exactly represent the subspace $\mathcal{S}$ of the whole space $\mathbb{S}$ that is actually carved out by the system. Mathematically, $S \mapsto \mathcal{M} \approx \mathcal{S} \subset \mathbb{S}$. Hence, the *interpolability* metric is used to evaluate how accurately the manifold $\mathcal{M}$ represents the system's subspace $\mathcal{S}$. It is defined as the mean of the sum of the squares of the difference between the predicted outputs and the actual outputs *within the range of the training data*. Mathematically, the interpolability measure can be defined as

$$MSE_{Int} = \frac{1}{n} \sum_{i=1}^{i=n} [y_i - f_{Hybrid}(x_i)]^2, x_i \in Range(S) \quad (6.3)$$

A lower error translates into better accuracy of the model against unseen data within the range of the training set. Most deep learning techniques conclude their evaluation with the interpolability metric. That's why the earlier deep learning architectures failed drastically against unseen datasets until the

development of the ImageNet database [89, 90] which included data from diverse categories. Still, they are vulnerable to fail against unseen data. Their success can be attributed to the diverse data they have been trained upon which ultimately reduced the type of data that they can ever be exposed to beyond their training range.

6.2.2 Extrapolability

The data is always sparse and is likely to extend its horizon as more and more data is collected. As all the data can never be collected, it is wise to evaluate every model if it performs well beyond the range of the training data S . It is defined as the mean of the sum of the squares of the difference between the predicted and the actual outputs *beyond the range of the training data*. Mathematically, the extrapolability can be defined as

$$MSE_{Ext} = \frac{1}{n} \sum_{i=1}^{i=n} [y_i - f_{Hybrid}(x_i)]^2, x_i \notin Range(S) \quad (6.4)$$

The interpolability metric and the extrapolability metric are mutually exclusive. A model with good interpolability and extrapolability can be said to be complete as they can perform well within and beyond the boundaries of the dataset. The hybrid models have portrayed excellent extrapolability [146, 152, 168, 179, 181, 197]. However, the extrapolability of a model of a CPS is quite difficult to evaluate as data collection beyond the range of the current training data could be challenging.

6.2.3 Sensitivity to the size of data

As the hybrid models incorporate ML models, they become sensitive to the size of data. Prior work has shown that they are comparatively less sensitive than pure data-driven models [146]. The sensitivity to the size of data is an important metric because of the cost of the data acquisition process in case of CPS applications like manufacturing, healthcare etc. As data collection needs domain knowledge, it cannot be crowd-sourced. That makes the data collection process expensive. In such cases, the model which is least sensitive to data is desirable. The sensitivity to the size of data can be measured directly from the MSE . It can be defined as

$$MSE_{Data} = \frac{1}{n} \sum_{i=1}^{i=n} [y_i - f_{Hybrid}(x_i)]^2 \quad (6.5)$$

6.2.4 Robustness to Noisy Data

As hybrid models equip ML models, they are not insensitive to noisy data. So, the model must be evaluated against noisy inputs. Noisy inputs tend to affect the local behavior of the model. This is a crucial metric as noisy data is inherent to the system. Chaos of the environment could be a factor behind noisy data. Artificial noise shall be introduced into the system during simulations to create noisy data. And the performance of the model must be evaluated against those noisy data. For an artificial noise $\mathcal{N}$ defined as $\mathcal{N} \sim (\mu, \sigma^2)$ where μ and σ^2 are the mean and variance of the noise respectively, the MSE is defined as:

$$MSE_{\mathcal{N}} = \frac{1}{n} \sum_{i=1}^{i=n} [y_i - f_{Hybrid}(x_i + \mathcal{N})]^2 \quad (6.6)$$

The noise may or may not have a zero mean.

The deployed CPS is likely to encounter noisy data. So, the CPS models must be robust against the impact of noisy data. Hybrid models have been proven to be more robust to noise than pure MB and ML methods [146].

6.2.5 Model Complexity

The performance metrics discussed so far are measures of the performance of the model. They are sufficient for modeling offline systems. But, for online, deployable systems like CPS, additional performance metrics must also be included. An accurate CPS with a delayed response is not desirable. So, additional metrics for gauging the delay which is caused mostly by the complexity of the model must also be included. Model complexity translates into time of processing and memory requirements. A complex computational model will require higher memory and time for processing. The computation time is estimated based on the number of floating point operations (FLOPs). As CPS are live systems, complex computational models can delay the response time of the CPS. Thereby compromising the dynamic interaction of the CPS with the environment. The memory is required for storing the parameters of the model e.g. weight matrices, bias matrices, physics parameters etc. Bigger, deeper networks and complex physics models tend to need more parameters. That will require more memory. Equipping miniature mobile CPS with huge memory may not be feasible. So, If memory requirement is high, deploying them online can be difficult. The FLOPs and memory must be monitored.

Directions for Future Work in Hybrid Modeling Domain

In CPS, multiple simple components combine for a common bigger cause. Their combination compounds their interaction and impact. Consequently, their individual limitations diminish and new challenges arise. The new challenges could be due to their interaction or because of any individual component which subverts others. Similarly, in a hybrid model, the modern ML subverts several shortcomings of the MB as discussed in section 4. Due to this, there has been a lot of interest in the hybrid modeling domain. Despite the significant thrust for the hybrid modeling domain, there are various challenges that throttle down the full-fledged growth of hybrid modeling. They must be addressed in order to exploit the full capacity of hybrid models. Deciding the mode of combination for maximum effectiveness is a challenge which was the prime focus of our work. Additionally, the hybrid models also face the hurdles of ML. Other challenges which we did not cover but are of significant importance for accelerating the progress of hybrid modeling are discussed below.

7.1 Model Selection based on Hybrid Models

Model selection is crucial in the hybrid modeling domain. Model selection in physics-based and machine learning domains are quite intuitive. But, not so in case of hybrid models. Appropriate MB are selected based on the system, its dynamics and associated parameters. The data generated by a system can be broadly classified into spatial data, sequential data and a combination of them. Several MB model them individually or collectively. Among the deep learning techniques for data processing, CNN and LSTM architectures are prominent. The CNNs are effective at processing spatial data and LSTMs are efficient at processing sequential data. Their combination is used for processing a combination of spatial and sequential data. Autoencoders [6] are used to extract the abstract features of a dataset in an unsupervised manner. So, there is a clear intuition for model selection in both the physics and the deep learning space. However, there is no clear guideline for model selection in the hybrid modeling space. A well-defined set of guidelines for selecting hybrid models will improve the performance of hybrid models in all aspects and broaden their scope of applications.

7.2 Benchmark Problems in Hybrid Domain

A set of benchmark problems eases the evaluation and comparison of different algorithms. Benchmark problems are essential for the growth of every domain. Currently, the ImageNet database [89, 90] and the inverted pendulum [198, 199] are the benchmark problems for object detection and reinforcement learning tasks respectively. But, no benchmark CPS exists for evaluating and comparing

the hybrid models. In addition to that, the benchmark problems are specific to each application and evolve with the success of the state of the art algorithms. The benchmark problems in object detection and recognition evolved from Cal-Tech 101 [91] to CIFAR-10 [92] to ImageNet 2009 [89] and 2015 [90]. In general, the growth of the state of the art techniques can be directly inferred from the complexity of the benchmark problems. So, the benchmark problems for hybrid modeling in CPS shall evolve with the expertise. Also, as CPS have diverse applications, it may require the formulation of unique benchmark problems for each domain.

7.3 Regression Problems with low amount of data

The deep learning based techniques have seen unprecedented success in case of supervised learning. One of the factors behind the success is the availability of enormous amounts of data. On the other hand, MB has succeeded without the need of any data. They represent two ends of the spectrum. In the spectrum from full physics to no physics and from zero data to big data, there lies an area with limited data and limited physics. That's where most of the CPS belong. For modeling a system with limited data and limited physics, both ML and MB must be combined. For modeling such systems, individually they may be incapable but together they can be invincible. The prior works [146, 152, 168, 179, 181] has shown that hybrid models considerably outperformed both MB and ML in terms of interpolability and extrapolability in a variety of applications with limited data. However, their work has just initiated the excellence of hybrid models for limited data over traditional methods. Their domain of application is still limited to simple systems. They have not

been exclusively tested in CPS applications. Hence, exclusive and comprehensive evaluation of hybrid models against CPS with limited data is required.

7.4 Learning with Less Labels

Supervised learning, which uses labeled data, has experienced unanticipated success with deep learning. At the same time, unsupervised learning, which uses data without labels, is still in a nascent stage. An intermediary which is referred as semi-supervised learning uses less amount of labeled data along with huge amount of unlabeled data. Semi-supervised learning is the pilot test for unsupervised learning. CPS deployed in open environments cannot be supervised completely. Moreover, as CPS find applications in diverse domains, labeling may require domain specific expertise. Thus, they come under the scope of semi-supervised learning. So, they can utilize techniques like active learning [200] and semi-supervised learning [201]. Hybrid learning techniques are yet to step into these areas. As a beginner's step, the motion of a ball was predicted in a video using a constrained hybrid model [170]. Success of unsupervised learning in CPS can truly make the CPS ubiquitous. In addition to this, the error metrics defined in chapter 6 are for supervised learning where the ground truth labels are available. For data without ground truth labels, similar metrics for unsupervised learning [202] shall be devised.

7.5 Intelligent Collection of data for Hybrid Models

Data collection is an expensive process. Moreover, data is always sparse and can never completely represent the state space. So, data shall be collected in an

intelligent manner to capture the global behaviour of the system. The hybrid models have been proven to be efficient at capturing the system behavior with relatively smaller datasets [146, 152, 168, 179, 181]. Every dataset has different local and global behaviors. When data is sparse, it captures the global behavior. When data is abundant, the local behavior is also captured along with the global behavior. The local variation can be due to noise in the system. So, continuing collecting data to capture the local behavior when we are actually capturing noise is unwise. But, as no clear demarcation exist between local and global behavior, it is difficult to collect data intelligently to capture the global behavior.

Moreover, more data doesn't guarantee better information about the system. More data doesn't even improve the model when the accuracy of the model has already stagnated. The performance of a model is sensitive to the size of data until it saturates. It saturates when the complete global behavior is captured. As harnessing data can be expensive, continuing amassing data even after stagnation of the accuracy of the model is imprudent. So, the accuracy of the model shall be evaluated in a running basis. And the data collection from the same subspace shall be stopped once the accuracy plateaus. It can be collected from newer subspaces. So, new data shall be collected with the intent of increasing running-average MSE_{Int} and the model shall be trained with the goal of reducing the running-average MSE_{Int} . The running average is equivalent to one-dimensional convolution with average pooling. To summarize, the process of data collection and model training shall follow a non-cooperative game theoretic approach.

7.6 Geometric Machine Learning in Cyber-Physical Systems

CPS has opened up the gates for the flood of big data in every imaginable domain. Big data is accompanied by high dimensional input data [203]. When the dimensionality of the data is very high, the useful data is actually embedded in a low dimensional manifold. Learning such manifolds comes under the purview of geometric deep learning. Recent work in the CPS [204, 205] has forayed into geometric deep learning, where the data is non-Euclidean. In a non-Euclidean setting, the properties of Euclidean geometry like translation invariance and stability against local deformations [206] are no more valid globally. They are only valid locally. So, the CNNs which leverage these two properties for processing spatial data cannot be used anymore. That invites novel concepts from geometric deep learning into the cyber-physical space for heading further. Among the geometric deep learning techniques, structured graph CNNs [205] and spectral clustering [207] techniques have already been utilized for CPS. Other techniques like spectral CNNs [208, 209], graph CNNs [210, 211], geodesic CNNs [212], manifold learning should be explored for CPS applications. Geometric deep learning techniques can be instrumental for processing big data [213] in a cyber-physical setup.

7.7 Imbalanced Data and Data at Tail

The data in general is likely to be imbalanced i.e. not all the classes will have even representation. Its impact becomes critical in security applications, disease classifications, fraud and fault detection etc. In most of the cases, mis-

classifying the the minority class (e.g. disease or a perpetrator) which does not have enough data for allowing the algorithm to learn is probable. The impact of misclassification in case of disease prediction or security applications can be fatal or catastrophic. The techniques for controlling the adverse impact of class balance manipulates the data or the learning algorithm or both [214]. However, their performance at mitigating the impact of class imbalance is not as expected and hence debatable [214, 215, 216]. Intelligent data collection can aide in mitigating the impact of imbalanced data. The metrics should also be modified aptly for monitoring the impact of data imbalance [216]. However, We still have a long way to go for correctly addressing imbalanced data and data at tail.

Conclusion

This is a diligent attempt at disseminating the collective intelligence of hybrid models (MB + ML) in an organized manner. To the best of our knowledge, no such attempt has been made yet. We have classified the hybrid models into physics-based preprocessing, physics-based network architectures, physics-based regularization and miscellaneous categories based on the way the MB is brought into the hybrid architecture. The manner in which their synergy can help eliminate the challenges posed by big data, probabilistic nature of CPS, environmental chaos and limits of determinism to the existing modeling techniques of CPS is also elucidated. In addition to this, we have illustrated how the MB can mitigate the limitations of ML models arising due to the time resolution of the data acquisition system. The ML can suppress the impact of heterogeneity, time asynchrony, delay and loss in the network infrastructure of the MB. Overall, the combination is a win-win situation. Moreover, we proposed a five-faceted generic evaluation framework for all-round evaluation of a model. It scales beyond the conventional metrics of accuracy within the space. It also monitors the model's complexity, robustness to noisy data and sensitivity to the size of

data for optimal performance. Finally, the challenges faced by hybrid models which deter the unbridled growth of hybrid models are briefed. We hope the current work to become a stepping stone at the organized dispersal and growth of hybrid models.

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